

Bartonville Crime Control Prevention District
Amended Budget FY 2019-20

Revenues & Expenditures					
	Adopted	Adopted	Adopted	Adopted	Amended
	FY 16/17	FY 17/18	FY 18/19	FY 19/20	FY 19/20
Beginning Fund Balance	\$24,000	\$74,200	\$23,000	\$70,000	\$ 70,000
Bank Reserve					
Revenues	Adopted	Adopted	Adopted	Adopted	Amended
	FY 16/17	FY 17/18	FY 18/19	FY 19/20	FY 19/20
Sales Tax (1/4 cent)	\$36,000	\$42,500	\$50,000	\$50,000	\$67,250
Interest Income	\$25	\$50	\$400	\$500	\$800
Grants/Donations (Funding for RMS & DC Maintenance & New Radar Equip)	\$34,329	\$0	\$0	\$0	\$2,500
Total Revenues					
Funds Available	\$70,354	\$42,550	\$50,400	\$50,500	\$70,550
Expenditures	Adopted	Adopted	Adopted	Adopted	Amended
	FY 16-17	FY 17/18	FY 18/19	FY 19/20	FY 19/20
BCCPD Adminstrative					
Legal	\$500	\$500	\$500	\$500	\$0
Bonds	\$300	\$300	\$300	\$300	\$300
Audit	\$500	\$500	\$500	\$500	\$500
BCCPD Operations					
Office Supplies	\$0	\$1,500	\$1,500	\$1,500	\$100
Dues & Memberships	\$0	\$0	\$0	\$0	\$0
Administrative Services to TOB	\$1,000	\$1,000	\$1,000	\$1,000	\$1,000
CAPITAL PROJECTS - POLICE DEPT					
Squad Car Accessories	\$1,000	\$1,000	\$1,000	\$1,000	\$500
Computers	\$0	\$0	\$0	\$0	\$0
MAINTENANCE AGREEMENTS					
Lexipol	\$2,475	\$2,475	\$2,475	\$2,475	\$2,550
GRANT Sungard RMS/FBR Incident/Arrest Modules	\$528	\$23,788	\$5,000	\$7,500	\$6,406
NATIONAL NIGHT OUT	\$3,000	\$3,000	\$3,000	\$3,000	\$3,000
TRAINING - POLICE DEPARTMENT	\$4,000	\$0	\$1,650	\$2,000	\$2,000
OPERATIONS - POLICE DEPARTMENT					
Equipment/Vehicle/Flock	\$19,303	\$55,000	\$30,000	\$25,000	\$63,500
Software	\$0	\$0	\$0	\$0	\$0
Uniforms	\$4,450	\$4,450	\$4,450	\$6,450	\$6,450
GRANTS	\$0	\$0	\$0	\$0	\$0
TOTAL	\$37,056	\$93,513	\$51,375	\$51,225	\$86,306

	Adopted	Amended
	19/20	19/20
Beginning Fund Balance, 10/1	\$70,000	\$70,000
Revenues	<u>\$50,500</u>	<u>\$70,550</u>
Total Funds	\$120,500	\$140,550
Expenditures	<u>\$51,225</u>	<u>\$86,306</u>
Revenues - Exenditures	<u>-\$725</u>	<u>-\$15,756</u>
Ending Fund Balance, 9/30	\$69,275	\$54,244